# **IPEXCO: A Platform for Iterative Planning with Interactive Goal-Conflict Explanations**

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# **Interactive Decision Making**



## **Explanation Framework**



## Translators Architecture based on Multi-Agent LLMs



Interactive Explanations with LLMs



<ul> <li>ensure kid is home in the evening and parent does sports.</li> </ul>	. This will allow you to keep <b>parent buy</b> s
groceries and parent brings groceries back home.	

These are the sets of goals you can forgo to make the planning task solvable. If you have any preferences or priorities among these goals, let me know, and I can help you choose the best option!

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